Berkeley Db With Java Bindings Vs Edition | a7215fbbbd3b1f7e5883f93ed2ce6c51

Languages, Compilers, and Run-Time Systems for Scalable ComputersThe Definitive Guide to PylonsOOIS 2001Head First JavaJoe Celko's Complete Guide to NoSQLPro XML Development with Java TechnologyProcessing XML Documents with Oracle JDeveloper 11gThe CIO's Guide to Oracle Products and SolutionsInfoWorldJava SOA CookbookThe Hitchhiker's Guide to PythonJava Application Development on LinuxIntroduction to Data ScienceThe Definitive Guide to Berkeley DB XMLData Structures and Algorithms in JavaScripting IntelligenceAdvances in Visual ComputingVersion Control with SubversionBerkeley DBThe Berkeley DB BookResearch and Advanced Technology for Digital LibrariesSubversion 1.6 Official GuideTheSavvyGuideTo HPC, Grid, Data Grid, Virtualisation and Cloud ComputingDeep Learning with PyTorchProceedings of the USENIX Conference on Object-Oriented Technologies and Systems (COOTS)Enhanced Living EnvironmentsJDJProfessional XMLPro EJB 3InfoWorldXML Data ManagementUbuntu Unleashed 2019 EditionPractical API DesignExpert Oracle JDBC ProgrammingJava Network ProgrammingOracle NoSQL DatabaseObjects and DatabasesHandbook of Open Source ToolsCassandra: The Definitive GuideProfessional NoSQL

"We finally have the definitive treatise on PyTorch! It covers the basics and abstractions in great detail. I hope this book becomes your extended reference document." —Soumith Chintala, co-creator of PyTorch Key Features Written by PyTorch's creator and key contributors Develop deep learning models in a familiar Pythonic way Use PyTorch to build an image classifier for cancer detection Diagnose problems with your neural network and improve training with data augmentation Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Every other day we hear about new ways to put deep learning to good use: improved medical imaging, accurate credit card fraud detection, long range weather forecasting, and more. PyTorch puts these superpowers in your hands. Instantly familiar to anyone who knows Python data tools like NumPy and Scikit-learn, PyTorch simplifies deep learning without sacrificing advanced features. It's great for building quick models, and it scales smoothly from laptop to enterprise. Deep Learning with PyTorch teaches you to create deep learning and neural network systems with PyTorch. This practical book gets you to work right away building a tumor image classifier from scratch. After covering the basics, you'll learn best practices for the entire deep learning pipeline, tackling advanced projects as your PyTorch skills become more sophisticated. All code samples are easy to explore in downloadable Jupyter notebooks. What You Will Learn Understanding deep learning data structures such as tensors and neural networks Best practices for the PyTorch Tensor API, loading data in Python, and visualizing results Implementing modules and loss functions Utilizing pretrained models from PyTorch Hub Methods for training networks with limited inputs Sifting through unreliable results to diagnose and fix problems in your neural network Improve your results with augmented data, better model architecture, and fine tuning This Book Is Written For For Python programmers with an interest in machine learning. No experience with PyTorch or other deep learning frameworks is required. About The Authors Eli Stevens has worked in Silicon Valley for the past 15 years as a software engineer, and the past 7 years as Chief Technical Officer of a startup making medical device software. Luca Antiga is co-founder and CEO of an AI engineering company located in Bergamo, Italy, and a regular contributor to PyTorch. Thomas Viehmann is a Machine Learning and PyTorch speciality trainer and consultant based in Munich, Germany and a PyTorch core developer. Table of Contents PART 1 - CORE PYTORCH 1 Introducing deep learning and the PyTorch Library 2 Pretrained networks 3 It starts with a tensor 4 Real-world data representation using tensors 5 The mechanics of learning 6 Using a neural network to fit the data 7 Telling birds from airplanes: Learning from images 8 Using convolutions to generalize PART 2 - LEARNING FROM IMAGES IN THE REAL WORLD: EARLY DETECTION OF LUNG CANCER 9 Using PyTorch to fight cancer 10 Combining data sources into a unified dataset 11 Training a classification model to detect suspected tumors 12 Improving training with metrics and augmentation 13 Using segmentation to find suspected nodules 14 End-to-end nodule analysis, and where to go next PART 3 - DEPLOYMENT 15 Deploying to production

Describes the basic concepts of version control, covering such topics as branching and merging, repository and server setup, and configuring runtime options.

The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

What could you do with data if scalability wasn't a problem? With this hands-on guide, you'll learn how Apache Cassandra handles hundreds of terabytes of data while remaining highly available across multiple data centers -- capabilities that have attracted Facebook, Twitter, and other data-intensive companies. Cassandra: The Definitive Guide provides the technical details and practical examples you need to assess this database management system and put it to work in a production environment. Author Eben Hewitt demonstrates the advantages of Cassandra's nonrelational design, and pays special attention to data modeling. If you're a developer, DBA, application architect, or manager looking to solve a database scaling issue or future-proof your application, this guide shows you how to harness Cassandra's speed and flexibility. Understand the tenets of Cassandra's column-oriented structure Learn how to write, update, and read Cassandra data Discover how to add or remove nodes from the cluster as your application requires Examine a working application that translates from a relational model to Cassandra's data model Use examples for writing clients in Java, Python, and C# Use the JMX interface to monitor a cluster's usage, memory patterns, and more Tune memory settings, data storage, and caching for better performance

Handbook of Open Source Tools introduces a comprehensive collection of advanced open source tools useful in developing software applications. The book contains information on more than 200 open-source tools which include software construction utilities for compilers, virtual-machines, database, graphics, high-performance computing, OpenGL, geometry, algebra, graph theory , GUIs and more. Special highlights for software construction utilities and application libraries are included. Each tool is covered in the context of a real like application development setting. This unique handbook presents a comprehensive discussion of advanced tools, a valuable asset used by most application developers and programmers; includes a special focus on Mathematical Open Source Software not available in most Open Source Software books, and introduces several tools (eg ACL2, CLIPS, CUDA, and COIN) which are not known outside of select groups, but are very powerful. Handbook of Open Source Tools is designed for application developers and programmers working with

Open Source Tools. Advanced-level students concentrating on Engineering, Mathematics and Computer Science will find this reference a valuable asset as well.

Welcome to OOlS'01 and Calgary! This is the 7th International Conference on Object-Oriented Information Systems (OOlS) that focus on Object-Oriented and Web-Based Frameworks for Information Systems. In the last few years we've seen significant new development in this field, from one-off design technologies to reusable frameworks, and from web applications to bioinformatic systems. We perceive that information processing is one of the most important activities of human beings. Object-orientation and frameworks have been the main-stream technologies for design and implementation of large-scale and complex information systems. Recent research advances and industrial innovations in information systems modeling and Internet applications have explored the new trends in shifting information system vendors from component and system developers to services providers. Users of information systems are increasingly demanding higher performance, mobility, and personalization in order to realize the dream to access and obtain necessary information anywhere and anytime. The new development requires the investigation of new architectures, frameworks, processes, and inter-connectivity of information systems at society, organization, team, and personal levels. The OOlS'01 Proceedings has put together a program of 53 papers from leading researchers and practitioners in the field of object technology and information systems.

Small, special-purpose computing devices and high-end core Internet servers need fast, reliable database management. Berkeley DB is an embedded database that provides high-performance, scalable, transaction-protected and recoverable data management services to applications. Extremely portable, this library runs under almost all UNIX and Windows variants, as well as a number of embedded, real-time operating systems. Berkeley DB is the ultimate resource for the world's most widely deployed embedded database engine. This book will aid software architects and engineers, product managers, and systems and network administrators without the overhead imposed by other database products. Designed by programmers for programmers, this classic library style toolkit provides a broad base of functionality to application writers. This book will help you to make intelligent choices about when and how to use Berkeley DB to meet your needs. You can visit the Sleepycat website to get the latest errata for this book. NOTE: The first printing of this book contained an error in the table of contents that caused the page numbers to be off. This will be corrected in the second printing. If you have an earlier edition, you can download a pdf of the correct table of contents that you can print out and use with your book. If you have any questions, please feel free to contact the editor of this book at stephanie.wall@newriders.com.

You might think more than enough design books exist in the programming world already. In fact, there are so many that it makes sense to ask why you would read yet another. Is there really a need for yet another design book? In fact, there is a greater need than ever before, and Practical API Design: Confessions of a Java Framework Architect fills that need! Teaches you how to write an API that will stand the test of time Written by the designer of the NetBeans API at Sun Technologies Based on best practices, scalability, and API design patterns

A guide to developing network programs covers networking fundamentals as well as TCP and UDP sockets, multicasting protocol, content handlers, servlets, I/O, parsing, Java Mail API, and Java Secure Sockets Extension.

Focuses on service-oriented architecture: web services, orchestrations, poliices, and more - for developers.

As XML gains popularity, developers are looking to implement XML technologies in their line-of-business applications This book offers readers real-world insight into XML so that they can build the best possible applications Offers an in-depth look at XML and discusses XML tools, services (RSS, SOAP, REST, WSDL), programming (DOM, SAX, Ajax), and languages (.NET, Java, PHP)

* First book on the market that covers building high-performance Java applications on the Oracle database—using the latest versions of both the Oracle database (10g) and the JDBC API (3.0). * Promotes and explains an "anti black box" approach to Oracle development complete with benchmark code) that will allow developers to write highly efficient, high performance Oracle JDBC applications. * A new book from the prestigious OakTable Press, which Apress will be strongly promoting and supporting throughout 2004.

Describes Java application development on Linux, covering such topics as business-logic object analysis, Java servlet UIs, JSP, Swing GUIs, and database design.

This book teaches the basics of XML with an original approach, using real-world examples from an interesting (and operating) environment with broad applicability. It covers the full spectrum of Berkeley DB XML tools, including the command-line shell, transactions, rollbacks, replication, archiving and monitoring. Techniques and concepts that have broad applicability outside of the subject matter are skillfully explained: XML, XPath, XQuery, XML schemas, all industry-standard technologies that find one of their best tutorial treatments, and all in the context of a simple database solution. The book also presents a remarkable example of query power.

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Covers 18.04, 18.10, 19.04, and 19.10 Ubuntu Unleashed 2019 Edition is filled with unique and advanced information for everyone who wants to make the most of the Ubuntu Linux operating system. This new edition has been thoroughly updated, including two new chapters, by a long-time Ubuntu community leader to reflect the exciting new Ubuntu 18.04 LTS release, with forthcoming online updates for 18.10, 19.04, and 19.10 when they are released. Linux writer Matthew Helmke covers all you need to know about Ubuntu 18.04 LTS installation, configuration, productivity, multimedia, development, system administration, server operations, networking, virtualization, security, DevOps, and more—including intermediate-to-advanced techniques you won't find in any other book. Helmke presents up-to-the-minute introductions to Ubuntu's key productivity and web development tools, programming languages, hardware support, and more. You'll find new or improved coverage of the Ubuntu desktop experience, common web servers and software stacks, containers like Docker and Kubernetes, as well as a wealth of systems administration information that is stable and valuable over many years. Configure and use the Ubuntu desktop Get started with multimedia and productivity applications, including LibreOffice Manage Linux services, users, and software packages Administer and run Ubuntu from the command line Automate tasks and use shell scripting Provide secure remote access and configure a secure VPN Manage kernels and modules Administer file, print, email, proxy, LDAP, DNS, and HTTP servers

(Apache, Nginx, or alternatives) Learn about new options for managing large numbers of servers Work with databases (both SQL and the newest NoSQL alternatives) Get started with virtualization and cloud deployment, including information about containers Learn the basics about popular programming languages including Python, PHP, Perl, and gain an introduction to new alternatives such as Go and Rust

Learning a complex new language is no easy task especially when it s an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new. second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

This book is a guide for professionals, explaining the Grid, Data Grid, Caching, Virtualisation and Cloud Computing Landscape in a no-nonsense, informative manner. The focus is on the overall picture of all the technologies, how they overlap, their real world use, their patterns of use, and what commercial and open-source products are available.

First EJB 3.0 book on the market and a definitive guide to the major innovation in EJB: the new persistence API Offers unparalleled insight and expertise: lead authored by the co-lead on the EJB 3.0 spec (Mike Keith)

Introduction to Data Science: Data Analysis and Prediction Algorithms with R introduces concepts and skills that can help you tackle real-world data analysis challenges. It covers concepts from probability, statistical inference, linear regression, and machine learning. It also helps you develop skills such as R programming, data wrangling, data visualization, predictive algorithm building, file organization with UNIX/Linux shell, version control with Git and GitHub, and reproducible document preparation. This book is a textbook for a first course in data science. No previous knowledge of R is necessary, although some experience with programming may be helpful. The book is divided into six parts: R, data visualization, statistics with R, data wrangling, machine learning, and productivity tools. Each part has several chapters meant to be presented as one lecture. The author uses motivating case studies that realistically mimic a data scientist's experience. He starts by asking specific questions and answers these through data analysis so concepts are learned as a means to answering the questions. Examples of the case studies included are: US murder rates by state, self-reported student heights, trends in world health and economics, the impact of vaccines on infectious disease rates, the financial crisis of 2007-2008, election forecasting, building a baseball team, image processing of hand-written digits, and movie recommendation systems. The statistical concepts used to answer the case study questions are only briefly introduced, so complementing with a probability and statistics textbook is highly recommended for in-depth understanding of these concepts. If you read and understand the chapters and complete the exercises, you will be prepared to learn the more advanced concepts and skills needed to become an expert.

AccordingtoFrancoisBancillonandWonKim[SIGMODRECORD,Vol.19,No. 4, December 1990], object-oriented databases started in around 1983. Twen- seven years later this publication contains the proceedings of the Third Inter- tional Conference on Object-Oriented Databases (ICOODB 2010). Two questions arise from this – why only the third, and what is of interest in the ?eld of object-oriented databases in 2010? The ?rst question is easy – in the 1980s and 1990s there were a number of conferences supporting the c- munity – the International Workshops on Persistent Object Systems started by Malcolm Atkinson and Ron Morrison, the EDBT series, and the International Workshop on Database Programming Languages. These database-oriented c- ferences complimented other OO conferences including OOPSLA and ECOOP, but towards the end of the last century they dwindled in popularity and ev- tually died out. In 2008 the First International Conference on Object Databases was held in Berlin. In 2009 the second ICOODB conference was held at the ETH in Zurich as a scienti?c peer-reviewed conference. What is particular about ICOODB is that the conference series was est- lished to address the needs of both industry and researcherswho had an interest in object databases, in innovative ways to bring objects and databases together and in alternatives/extensions to relational databases. The ?rst conference set the mould for those to follow – a combination of theory and practice with one day focusing on the theory of object databases and the second focusing on their practical use and implementation.

XML is the logical choice for a powerful data medium transferable across applications and platforms. This book takes a streamlined approach, giving the reader all they need to hit the ground running, without making them trawl through hundreds of pages of syntax. The book is also thoroughly up-to-date, covering the newest XML standards (DOM 3.0, XSLT 2.0, XPath 2.0) and Java tools (including JAXB, Xerces2-j, JAXP, XML Beans, and many more,) and the relevant new features of Java 5 and 6. In short, the book gives readers all they need to master cutting edge XML development with Java.

Master Oracle NoSQL Database Enable highly reliable, scalable, and available data. Oracle NoSQL Database: Real-Time Big Data Management for the Enterprise shows you how to take full advantage of this cost-effective solution for storing, retrieving, and updating high-volume, unstructured data. The book covers installation, configuration, application development, capacity planning and sizing, and integration with other enterprise data center products. Real-world examples illustrate the concepts presented in this Oracle Press guide. Understand Oracle NoSQL Database architecture and the underlying data storage engine, Oracle Berkeley DB Install and configure Oracle NoSQL Database for optimal

performance Develop complex, distributed applications using a rich set of APIs Read and write data into the Oracle NoSQL Database key-value store Apply an Avro schema to the value portion of the key-value pair using Avro bindings Learn best practices for capacity planning and sizing an enterpriselevel Oracle NoSQL Database deployment Integrate Oracle NoSQL Database with Oracle Database, Oracle Event Processing, and Hadoop Code examples from the book are available for download at www.OraclePressBooks.com.

It is with greatpleasure that we present the proceedings of the 5th International Symposium on Visual Computing (ISVC 2009), which was held in Las Vegas, Nevada. ISVC o?ers a common umbrella for the four main areas of visual c- puting includingvision,graphics,visualization,andvirtualreality.Thegoalisto provide a forum for researchers, scientists, engineers, and practitioners throu- out the world to present their latest research ?ndings, ideas, developments, and applications in the broader area of visual computing. This year, the program consisted of 16 oral sessions, one poster session, 7 special tracks, and 6 keynote presentations. Also, this year ISVC hosted the Third Semantic Robot Vision Challenge.The responseto the call for papers was verygood;wereceivedover320submissionsfor themainsymposiumfromwhich we accepted 97 papers for oral presentation and 63 papers for poster presen- tion. Special track papers were solicited separately through the Organizing and Program Committees of each track. A total of 40 papers were accepted for oral presentation and 15 papers for poster presentation in the special tracks. All papers were reviewed with an emphasis on potential to contribute to the state of the art in the ?eld. Selection criteria included accuracy and originality of ideas, clarity and signi?cance of results, and presentation quality. The review process was quite rigorous, involving two to three independent blind reviews followed by several days of discussion. During the discussion period we tried to correct anomalies and errors that might have existed in the initial reviews.

This open access book was prepared as a Final Publication of the COST Action IC1303 "Algorithms, Architectures and Platforms for Enhanced Living Environments (AAPELE)". The concept of Enhanced Living Environments (ELE) refers to the area of Ambient Assisted Living (AAL) that is more related with Information and Communication Technologies (ICT). Effective ELE solutions require appropriate ICT algorithms, architectures, platforms, and systems, having in view the advance of science and technology in this area and the development of new and innovative solutions that can provide improvements in the quality of life for people in their homes and can reduce the financial burden on the budgets of the healthcare providers. The aim of this book is to become a state-of-the-art reference, discussing progress made, as well as prompting future directions on theories, practices, standards, and strategies related to the ELE area. The book contains 12 chapters and can serve as a valuable reference for undergraduate students, post-graduate students, educators, faculty members, researchers, engineers, medical doctors, healthcare organizations, insurance companies, and research strategists working in this area.

A hands-on guide to leveraging NoSQL databases NoSQL databases are an efficient and powerful tool for storing and manipulating vast quantities of data. Most NoSQL databases scale well as data grows. In addition, they are often malleable and flexible enough to accommodate semi-structured and sparse data sets. This comprehensive hands-on guide presents fundamental concepts and practical solutions for getting you ready to use NoSQL databases. Expert author Shashank Tiwari begins with a helpful introduction on the subject of NoSQL, explains its characteristics and typical uses, and looks at where it fits in the application stack. Unique insights help you choose which NoSQL solutions are best for solving your specific data storage needs. Professional NoSQL: Demystifies the concepts that relate to NoSQL databases, including column-family oriented stores, key/value databases, and document databases. Delves into installing and configuring a number of NoSQL products and the Hadoop family of products. Explains ways of storing, accessing, and querying data in NoSQL databases through examples that use MongoDB, HBase, Cassandra, Redis, CouchDB, Google App Engine Datastore and more. Looks at architecture and internals. Provides guidelines for optimal usage, performance tuning, and scalable configurations. Presents a number of tools and utilities relating to NoSQL, distributed platforms, and scalable processing, including Hive, Pig, RRDtool, Nagios, and more.

Joe Celko's Complete Guide to NoSQL provides a complete overview of non-relational technologies so that you can become more nimble to meet the needs of your organization. As data continues to explode and grow more complex, SQL is becoming less useful for querying data and extracting meaning. In this new world of bigger and faster data, you will need to leverage non-relational technologies to get the most out of the information you have. Learn where, when, and why the benefits of NoSQL outweigh those of SQL with Joe Celko's Complete Guide to NoSQL. This book covers three areas that make today's new data different from the data of the past: velocity, volume and variety. When information is changing faster than you can collect and query it, it simply cannot be treated the same as static data. Celko will help you understand velocity, to equip you with the tools to drink from a fire hose. Old storage and access models do not work for big data. Celko will help you understand volume, as well as different ways to store and access data such as petabytes and exabytes. Not all data can fit into a relational model, including genetic data, semantic data, and data generated by social networks. Celko will help you understand variety, as well as the alternative storage, query, and management frameworks needed by certain kinds of data. Gain a complete understanding of the situations in which SQL has more drawbacks than benefits so that you can better determine when to utilize NoSQL technologies for maximum benefit Recognize the pros and cons of columnar, streaming, and graph databases Make the transition to NoSQL with the expert guidance of best-selling SQL expert Joe Celko

This book constitutes the strictly refereed post-workshop proceedings of the 5th International Workshop on Languages, Compilers, and Run-Time Systems for Scalable Computing, LCR 2000, held in Rochester, NY, USA in May 2000. The 22 revised full papers presented were carefully reviewed and selected from 38 submissions. The papers are organized in topical sections on data-intensive computing, static analysis, openMP support, synchronization, software DSM, heterogeneous/-meta-computing, issues of load, and compiler-supported parallelism.

This is the official guide and reference manual for Subversion 1.6 - the popular open source revision control technology.

Since its inception in 1997,the EuropeanConferenceon Researchand Advanced Technology for Digital Libraries (ECDL) has come a long way, creating a strong interdisciplinarycommunityofresearchersandpractitionersinthe?eldofdigital libraries. We are proud to present the proceedings of ECDL 2005, the ninth conference in this series, which, following Pisa (1997), Heraklion (1998), Paris (1999), Lisbon (2000), Darmstadt (2001), Rome (2002), Trondheim (2003), and Bath (2004), took place on September 18-23, 2005 in Vienna, Austria. ECDL 2005 featured separate calls for paper and poster submissions, resu- ing in 130 full papers and 32 posters being submitted to the conference. All - pers were subject to a thorough peer-review process, with an 87-person-strong Program Committee and a further 68 additional reviewers from 35 countries from basically all continents sharing the tremendous review load, producing - tween three and four detailed reviews per paper. Based on these, as well as on the discussion that took place during a one-week on-line PC discussion phase, 41 papers were ?nally selected for inclusion in the conference program during a 1. 5 day PC meeting, resulting in an acceptance rate of only 32%.

Furthermore, 17 paper submissions were accepted for poster presentations with an additional 13 posters being accepted based on a simpli?ed review process of 2-3 reviews per poster from the poster submission track. Both the full papers as well as extended abstracts of the posters presented at ECDL 2005 are provided in these proceedings.

The Hitchhiker's Guide to Python takes the journeyman Pythonista to true expertise. More than any other language, Python was created with the philosophy of simplicity and parsimony. Now 25 years old, Python has become the primary or secondary language (after SQL) for many business users. With popularity comes diversity—and possibly dilution. This guide, collaboratively written by over a hundred members of the Python community, describes best practices currently used by package and application developers. Unlike other books for this audience, The Hitchhiker's Guide is light on reusable code and heavier on design philosophy, directing the reader to excellent sources that already exist.

The Berkeley DB Book is intended to be a practical guide to the intricacies of Berkeley DB; an in-depth analysis of the complex design issues which are often covered in terse footnotes in the dense Berkeley DB reference manual. It explains the technology at a higher level and also covers the internals with generous code and design examples. Berkeley DB is becoming the database of choice for appliance makers and for in memory cache of large scale applications like search engines and high traffic web sites.

While Web 2.0 was about data, Web 3.0 is about knowledge and information. Scripting Intelligence: Web 3.0 Information Gathering and Processing offers the reader Ruby scripts for intelligent information management in a Web 3.0 environment—including information extraction from text, using Semantic Web technologies, information gathering (relational database metadata, web scraping, Wikipedia, Freebase), combining information from multiple sources, and strategies for publishing processed information. This book will be a valuable tool for anyone needing to gather, process, and publish web or database information across the modern web environment. Text processing recipes, including speech tagging and automatic summarization Gathering, visualizing, and publishing information from the Semantic Web Information gathering from traditional sources such as relational databases and web sites

In this book, you will find discussions on the newest native XML databases, along with information on working with XML-enabled relational database systems. In addition, XML Data Management thoroughly examines benchmarks and analysis techniques for performance of XML databases. This book is best used by students that are knowledgeable in database technology and are familiar with XML.

From operating systems to the cloud, Oracle's products and services are everywhere, and it has the market share to prove it. Given the share diversity of the Oracle product line, and the level of complexity of integration, management can be quite a daunting task.The CIO's Guide to Oracle Products and Solutions is the go-to guide for all things Orac

Create, validate, and transform XML documents with Oracle's JDeveloper IDE using this book and eBook.

In this book, cofounder and lead developer James Gardner brings you a comprehensive introduction to Pylons, the web framework that uses the best of Ruby, Python, and Perl and the emerging WSGI standard to provide structure and flexibility. You'll learn how to create your own Pylons-driven web site and attain the mastery of advanced Pylons features. You'll also learn how to stretch Pylons to its fullest ability, as well as share Gardner's unique insight and extensive experience in developing and deploying Pylons for a wide variety of situations.

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